



Creativity

Art and design

Intent

We intend to provide our pupils with the opportunities to develop their knowledge and understanding of art and design, alongside opportunities to learn and practise new skills and techniques. This will involve using both everyday equipment and materials and more specialist tools and machinery.

It is differentiated and tailored to the needs of the pupils, incorporating where possible their strengths and interests. It will incorporate some flexibility so it can be designed and adapted to a changing school population and the skills and knowledge needed for progression into adulthood.

It also provides opportunities for pupils to develop their communication, this could be speaking & listening, PECS, objects of reference but also in making choices and through developing their art and design vocabulary. Through developing communication pupils will become more independent both in school and within the wider community.

The curriculum 'Intent' is underpinned by:

Modelling

All teachers teach the skills needed for each individual child to succeed to the best of their ability.

Expectations

All children are encouraged to engage in a wide variety of stimulating arts experiences where they can explore avenues to experiment, communicate and enjoy through a sensory experience.

Fluency

Children apply art and design and problem solving skills in other areas of the curriculum and their lives.

Preparation for adulthood

Creativity helps children to explore their emotional range so that they'll be better equipped to deal with challenges that will become a part of their lives as they grow older.

Children will be academically, mentally and physically prepared for the next phase of their education and the world beyond.

Implementation - Our aims for art & design will be met through:

Sensory

- Opportunities to incorporate art and creativity in other lessons throughout each day e.g. making a collage about textures in Science.
- Through attending enrichment activities on a weekly basis e.g. 'sensory club' and art club.
- By encouraging interaction, cooperation and communication at a level appropriate to the individual.
- By developing fine motor skills for drawing and painting through a range of practical activities.
- Through ICT/computing software and hardware.

Primary

- To incorporate art and design through a theme based curriculum. (cross-curricular)
- By encouraging exploration and communication.
- By recording the skills and knowledge in each year group to ensure progression (where possible).
- By high quality teaching using FPT (focused practical tasks), modelling and demonstration.
- Through repetition and re-visiting of key skills.
- Through co-ordinated project work to promote the status of art and design within the school.
- By access and opportunities to use high quality resources.

Secondary

- To teach creative activities within the core subjects.
- Through weekly art and design lessons with a subject specialist teacher.
- To deliver accredited courses and gain appropriate qualifications.
- As part of the 'Options' curriculum choices.
- Encourage participation in whole school art and design projects.
- Through participation in local and national art and design competitions e.g. 'Picture This'.

Post 16

- Through 1:1 teaching sessions.
- Through weekly art and design lessons with a subject specialist teacher.
- As part of the 'Options' curriculum choices.
- Encourage creativity within Enterprise lessons.
- Through accredited courses and by gaining appropriate qualifications.

- Through reinforcing skills, knowledge and understanding in a range of contexts.

L. T. P. - Thematic Cycle Sensory and Key Stage 1-4 and Post 16
Creativity cycle: Art and design

Cycle	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
1	Drawing	Painting	Print-making	Textiles	3D work	Crafting

Some examples of pupil's work in art and design

Printing with objects



Styrofoam block printing



Picasso project – 'Cubism' – mixed media portraits



Working in 3D – clay pots and tiles.

